



Lab activity

Model C02 – Message Passing

LAST NAME: _____
NAME: _____ LAB GROUP: _____

Instructions:

- You cannot use books, notes nor mobile phones.
- When you have a working solution (compilation + execution), show it to the lecturer.
- You must write down the source code of your solution.

Grade

Statement

Build, using ANSI C, a system composed of **three executables** (*manager*, *processor* and *counter*) that model a file processing system that allows to compute two values: the number of words that begin with a given pattern and ii) the number of digits included in the words that met the previous constraint. The user will execute a *manager* process with the following arguments:

```
./exec/manager <n_processors> <pattern> <file>
```

where *n_processors* represents the number of processes of the *processor* class to be created, *pattern* represents the pattern to be matched at the beginning of the analyzed words, and *file* represents the path to the file to be processed.

The *manager* process will create *n_processors* processors, which will receive each one of the text lines (one message per text line) that make up the file. For each received line, a *processor* will analyze its words to check if they begin with *pattern*. If so, the *processor* will send the word (comprised in a message) to the only one counter process, which will be responsible for counting the number of digits of such word. The *processor* will wait for the counter to send back the result (an integer value) before processing the next word.

The *manager* will receive the partial results computed by the processors (see structure *MsgResult_t* in *definitions.h*) and, when it has them all, it will print the global result, showing the total number of words that begin with *pattern* and the total number of digits included in each one of them.

For example, executing `./exec/manager 4 Wh data/test.txt` will generate the following output:

```
[PROCESSOR 2548]: 'Wh' found in 'Wh1o+a17.' with 3 digits  
[PROCESSOR 2550]: 'Wh' found in 'Wha1lt22' with 4 digits  
... (more partial results here)
```

```
----- [MANAGER] Printing result -----  
9 words -- 23 digits
```

Considerations

- You are advised to check errors when working with the message queues.
- Pay special attention to achieve the highest parallelism level.

Resolution

Use the given source code to resolve the proposed exercise. This template code must not be modified. Include the required code in the indicated sections (frames).

Next, a table with the used messages queues is shown.

Message queue	Use
MQ_LINES	Used by the <i>manager</i> to send text lines
MQ_RESULTS	Used by the <i>processors</i> to send partial results to the <i>manager</i>
MQ_WORDS	Used by the <i>processors</i> to send words to the <i>counter</i>
MQ_NUMBER_DIGITS	Used by the <i>counter</i> to send the number of digits included in a word
MQ_MUTEX	Used by the <i>processors</i> to guarantee the exclusive use of the <i>counter</i>

Test example

Once a executable file has been generated, if you execute the following command (`make test`)

```
./exec/manager 4 Wh data/test.txt
```

the obtained result should be as follows (the PIDs and the order of the requested tasks will differ):

```
[MANAGER] 4 PROCESSOR processes created.
[MANAGER] 1 COUNTER processes created.
[PROCESSOR 2618]: 'Wh' found in 'Whallt22' with 4 digits
[PROCESSOR 2616]: 'Wh' found in 'Whlo+a17.' with 3 digits
[PROCESSOR 2619]: 'Wh' found in 'What0-+' with 1 digits
[PROCESSOR 2616]: 'Wh' found in 'Whalt2' with 2 digits
[PROCESSOR 2616]: 'Wh' found in 'What101' with 3 digits
[PROCESSOR 2617]: 'Wh' found in 'Whoa.' with 0 digits
[PROCESSOR 2618]: 'Wh' found in 'Whallt22' with 4 digits
[PROCESSOR 2617]: 'Wh' found in 'Whallt2' with 3 digits
[PROCESSOR 2617]: 'Wh' found in 'What101' with 3 digits
```

```
----- [MANAGER] Printing result -----
      9 words -- 23 digits
```

✂ Write down the result obtained when executing the following command (`make solution`):

```
./exec/manager 5 aux data/test_resolucion.txt
```


Obtained result:

Source code template

Next, you can study the source code provided as a template for you to solve the exercise. **You must only include the code required to complete the empty frames.**

Makefile

```
1  DIROBJ := obj/
2  DIREXE := exec/
3  DIRHEA := include/
4  DIRSRC := src/
5
6  CFLAGS := -I$(DIRHEA) -c -Wall -std=c99
7  LDLIBS := -lrt
8  CC := gcc
9
10 all : dirs manager processor counter
11
12 dirs:
13     mkdir -p $(DIROBJ) $(DIREXE)
```

 Include the linking rules (6 Lines)

```
14 $(DIROBJ)%.o: $(DIRSRC)%.c
15     $(CC) $(CFLAGS) $^ -o $@
16
17 test:
18     ./exec/manager 4 Wh data/test.txt
19
20 solution:
21     ./exec/manager 5 aux data/test_solution.txt
22
23 clean :
24     rm -rf *~ core $(DIROBJ) $(DIREXE) $(DIRHEA)*~ $(DIRSRC)*~
```

definitions.h

```
25 #define MQ_LINES           "/mq_lines"
26 #define MQ_RESULTS        "/mq_results"
27 #define MQ_WORDS          "/mq_words"
28 #define MQ_NUMBER_DIGITS  "/mq_number_digits"
29 #define MQ_MUTEX          "/mq_mutex"
30
31 #define PROCESSOR_CLASS   "PROCESSOR"
32 #define PROCESSOR_PATH    "./exec/processor"
33 #define COUNTER_CLASS     "COUNTER"
34 #define COUNTER_PATH      "./exec/counter"
35
36 #define MAX_LINE_SIZE 255
37 #define NUM_COUNTERS 1
38 #define WORD_SEPARATOR " "
39 #define TRUE 1
40 #define FALSE 0
41
42 /* Used in MQ_LINES */
43 struct MsgLine_t {
44     char line[MAX_LINE_SIZE];
45     char pattern[MAX_LINE_SIZE];
46 };
47
48 /* Used in MQ_RESULTS */
49 struct MsgResult_t {
50     int n_words;
51     int n_digits;
52 };
53
54 enum ProcessClass_t {PROCESSOR, COUNTER};
55
56 struct TProcess_t {
57     enum ProcessClass_t class; /* PROCESSOR or COUNTER */
58     pid_t pid; /* Process ID */
59     char *str_process_class; /* String representation of the process class */
60 };
```

manager.c

```

61 #define POSIX_SOURCE
62 #define _BSD_SOURCE
63
64 #include <errno.h>
65 #include <mqueue.h>
66 #include <signal.h>
67 #include <stdio.h>
68 #include <stdlib.h>
69 #include <string.h>
70 #include <sys/mman.h>
71 #include <sys/stat.h>
72 #include <unistd.h>
73
74 #include <definitions.h>
75
76 /* Total number of processes */
77 int g_nProcesses;
78 /* 'Process table' (child processes) */
79 struct TProcess_t *g_process_table;
80
81 /* Process management */
82 void create_processes_by_class(enum ProcessClass_t class, int n_processes,
83                               int index_process_table);
84 pid_t create_single_process(const char *class, const char *path, const char *argv);
85 void get_str_process_info(enum ProcessClass_t class, char **path, char **str_process_class);
86 void init_process_table(int n_processors, int n_counters);
87 void terminate_processes();
88
89 /* Message queue management */
90 void create_message_queue(const char *mq_name, mode_t mode, long mq_maxmsg, long mq_msgsize,
91                           mqd_t *q_handler);
92 void close_message_queues(mqd_t q_handler_lines, mqd_t q_handler_results,
93                           mqd_t q_handler_words, mqd_t q_handler_number_digits,
94                           mqd_t q_handler_mutex);
95
96 /* Task management */
97 void send_lines(const char *filename, char *pattern, int *n_lines, mqd_t q_handler_lines);
98 void receive_partial_results(int n_lines, struct MsgResult_t *global_results,
99                              mqd_t q_handler_results);
100
101 /* Auxiliar functions */
102 void free_resources();
103 void install_signal_handler();
104 void parse_argv(int argc, char *argv[], int *n_processors,
105                 char **p_pattern, char **p_filename);
106 void print_result(struct MsgResult_t *global_results);
107 void signal_handler(int signo);
108
109 /***** Main function *****/
110
111 int main(int argc, char *argv[]) {
112     mqd_t q_handler_lines, q_handler_results;
113     mqd_t q_handler_words, q_handler_number_digits, q_handler_mutex;
114     mode_t mode_creat_only = O_CREAT;
115     mode_t mode_creat_read_only = (O_RDONLY | O_CREAT);
116     mode_t mode_creat_write_only = (O_WRONLY | O_CREAT);
117     struct MsgResult_t global_results;
118     global_results.n_words = global_results.n_digits = 0;
119
120     char *pattern, *filename, token;
121     int n_processors, n_lines = 0;
122
123     /* Install signal handler and parse arguments */
124     install_signal_handler();
125     parse_argv(argc, argv, &n_processors, &pattern, &filename);
126
127     /* Init the process table */
128     init_process_table(n_processors, NUM_COUNTERS);
129
130     /* Create message queues */
131     create_message_queue(MQ_LINES, mode_creat_write_only, n_processors,
132                         sizeof(struct MsgLine_t), &q_handler_lines);
133     create_message_queue(MQ_RESULTS, mode_creat_read_only, n_processors,
134                         sizeof(struct MsgResult_t), &q_handler_results);
135     create_message_queue(MQ_WORDS, mode_creat_only, 1,
136                         MAX_LINE_SIZE * sizeof(char), &q_handler_words);
137     create_message_queue(MQ_NUMBER_DIGITS, mode_creat_only, 1,
138                         sizeof(int), &q_handler_number_digits);
139     create_message_queue(MQ_MUTEX, mode_creat_write_only, 1,
140                         sizeof(char), &q_handler_mutex);
141
142     /* Init the mutex mailbox */
143     mq_send(q_handler_mutex, &token, sizeof(char), 0);
144
145     /* Create processes */
146     create_processes_by_class(PROCESSOR, n_processors, 0);
147     create_processes_by_class(COUNTER, NUM_COUNTERS, n_processors);
148
149     /* Manage tasks */
150     send_lines(filename, pattern, &n_lines, q_handler_lines);
151     receive_partial_results(n_lines, &global_results, q_handler_results);

```

```

140  /* Print the decoded text */
141  print_result(&global_results);
142
143  /* Free resources and terminate */
144  close_message_queues(q_handler_lines, q_handler_results,
                      q_handler_words, q_handler_number_digits, q_handler_mutex);
145  terminate_processes();
146  free_resources();
147
148  return EXIT_SUCCESS;
149 }
150
151 /***** Process Management *****/
152
153 void create_processes_by_class(enum ProcessClass t_class, int n_processes,
                              int index_process_table) {
154     char *path = NULL, *str_process_class = NULL;
155     int i;
156     pid_t pid;
157
158     get_str_process_info(class, &path, &str_process_class);
159
160     for (i = index_process_table; i < (index_process_table + n_processes); i++) {
161         pid = create_single_process(path, str_process_class, NULL);
162
163         g_process_table[i].class = class;
164         g_process_table[i].pid = pid;
165         g_process_table[i].str_process_class = str_process_class;
166     }
167
168     printf("[MANAGER] %d %s processes created.\n", n_processes, str_process_class);
169     sleep(1);
170 }
171
172 pid_t create_single_process(const char *path, const char *class, const char *argv) {
173     pid_t pid;
174
175     switch (pid = fork()) {
176     case -1:
177         fprintf(stderr, "[MANAGER] Error creating %s process: %s.\n", class, strerror(errno));
178         terminate_processes();
179         free_resources();
180         exit(EXIT_FAILURE);
181         /* Child process */
182     case 0:
183         if (execl(path, class, argv, NULL) == -1) {
184             fprintf(stderr, "[MANAGER] Error using execl() in %s process: %s.\n",
                    class, strerror(errno));
185             exit(EXIT_FAILURE);
186         }
187     }
188
189     /* Child PID */
190     return pid;
191 }
192
193 void get_str_process_info(enum ProcessClass t_class,
                          char **path, char **str_process_class) {
194     switch (class) {
195     case PROCESSOR:
196         *path = PROCESSOR_PATH;
197         *str_process_class = PROCESSOR_CLASS;
198         break;
199     case COUNTER:
200         *path = COUNTER_PATH;
201         *str_process_class = COUNTER_CLASS;
202         break;
203     }
204 }
205
206 void init_process_table(int n_processors, int n_counters) {
207     int i;
208
209     /* Number of processes to be created */
210     g_nProcesses = n_processors + n_counters;
211     /* Allocate memory for the 'process table' */
212     g_process_table = malloc(g_nProcesses * sizeof(struct TProcess_t));
213
214     /* Init the 'process table' */
215     for (i = 0; i < g_nProcesses; i++) {
216         g_process_table[i].pid = 0;
217     }
218 }
219
220 void terminate_processes() {
221     int i;
222
223     printf("\n----- [MANAGER] Terminating running child processes ----- \n");
224     for (i = 0; i < g_nProcesses; i++) {
225         /* Child process alive */
226         if (g_process_table[i].pid != 0) {
227             printf("[MANAGER] Terminating %s process [%d]...\n",
                    g_process_table[i].str_process_class, g_process_table[i].pid);

```

```

228         if (kill(g_process_table[i].pid, SIGINT) == -1) {
229             fprintf(stderr, "[MANAGER] Error using kill() on process %d: %s.\n",
230                     g_process_table[i].pid, strerror(errno));
231         }
232     }
233 }
234
235 /***** Message queue management *****/
236
237 void create_message_queue(const char *mq_name, mode_t mode, long mq_maxmsg, long mq_msgsize,
238                           mqd_t *q_handler) {

```

✂ Include the code of the *create_message_queue* function (Aprox ~ 4 lines)

```

238 }
239
240 void close_message_queues(mqd_t q_handler_lines, mqd_t q_handler_results,
241                           mqd_t q_handler_words, mqd_t q_handler_number_digits,
242                           mqd_t q_handler_mutex) {
243     mq_close(q_handler_lines);
244     mq_close(q_handler_results);
245     mq_close(q_handler_words);
246     mq_close(q_handler_number_digits);
247     mq_close(q_handler_mutex);
248 }
249
250 /***** Task management *****/
251
252 void send_lines(const char *filename, char *pattern, int *n_lines, mqd_t q_handler_lines) {
253     FILE *fp;
254     char line[MAX_LINE_SIZE];
255     struct MsgLine_t msg_line;
256
257     /* Open the file */
258     if ((fp = fopen(filename, "r")) == NULL) {
259         fprintf(stderr, "\n----- [MANAGER] Error opening %s ----- \n\n", filename);
260         terminate_processes();
261         free_resources();
262         exit(EXIT_FAILURE);
263     }
264
265     /* Read one line at a time and send tasks */
266     while (fgets(line, sizeof(line), fp) != NULL) {
267         strcpy(msg_line.line, line);
268         strcpy(msg_line.pattern, pattern);
269         mq_send(q_handler_lines, (const char *)&msg_line, sizeof(struct MsgLine_t), 0);
270         ++*n_lines;
271     }
272     fclose(fp);
273 }
274
275 void receive_partial_results(int n_lines, struct MsgResult_t *global_results,
276                             mqd_t q_handler_results) {

```

✂ Include the code of the *receive_partial_results* function (Aprox ~ 7 lines)

```

275 }

```

```

276 /***** Auxiliar functions *****/
277
278 void free_resources() {
279     printf("\n----- [MANAGER] Freeing resources ----- \n");
280
281     /* Free the 'process table' memory */
282     free(g_process_table);
283
284     /* Remove message queues */
285     mq_unlink(MQ_LINES);
286     mq_unlink(MQ_RESULTS);
287     mq_unlink(MQ_WORDS);
288     mq_unlink(MQ_NUMBER_DIGITS);
289     mq_unlink(MQ_Mutex);
290 }
291
292 void install_signal_handler() {
293     if (signal(SIGINT, signal_handler) == SIG_ERR) {
294         fprintf(stderr, "[MANAGER] Error installing signal handler: %s.\n", strerror(errno));
295         exit(EXIT_FAILURE);
296     }
297 }
298
299 void parse_argv(int argc, char *argv[], int *n_processors,
300                 char **p_pattern, char **p_filename) {
301     if (argc != 4) {
302         fprintf(stderr, "Synopsis: ./exec/manager <n_processors> <pattern> <file>.\n");
303         exit(EXIT_FAILURE);
304     }
305     *n_processors = atoi(argv[1]);
306     *p_pattern = argv[2];
307     *p_filename = argv[3];
308 }
309
310 void print_result(struct MsgResult t *global_results) {
311     printf("\n----- [MANAGER] Printing result ----- \n");
312     printf("\t%d words -- %d digits\n", global_results->n_words, global_results->n_digits);
313 }
314
315 void signal_handler(int signo) {
316     printf("\n[MANAGER] Program termination (Ctrl + C).\n");
317     terminate_processes();
318     free_resources();
319     exit(EXIT_SUCCESS);
320 }

```

processor.c

```

321 #include <errno.h>
322 #include <fcntl.h>
323 #include <mqueue.h>
324 #include <stdio.h>
325 #include <stdlib.h>
326 #include <string.h>
327 #include <sys/stat.h>
328 #include <sys/types.h>
329 #include <unistd.h>
330
331 #include <definitions.h>
332
333 /* Message queue management */
334 void open_message_queue(const char *mq_name, mode_t mode, mqd_t *q_handler);
335
336 /* Task management */
337 void process_line(struct MsgResult t *partial_results, mqd_t q_handler_lines,
338                  mqd_t q_handler_mutex, mqd_t q_handler_words,
339                  mqd_t q_handler_number_digits);
340 void send_partial_results(struct MsgResult t *partial_results, mqd_t q_handler_results);
341
342 /***** Main function *****/
343
344 int main(int argc, char *argv[]) {
345     mqd_t q_handler_lines, q_handler_results;
346     mqd_t q_handler_words, q_handler_number_digits, q_handler_mutex;
347     mode_t mode_read_only = O_RDONLY;
348     mode_t mode_write_only = O_WRONLY;
349     mode_t mode_read_write = O_RDWR;
350     struct MsgResult_t partial_results;
351
352     /* Open message queues */
353     open_message_queue(MQ_LINES, mode_read_only, &q_handler_lines);
354     open_message_queue(MQ_RESULTS, mode_write_only, &q_handler_results);
355     open_message_queue(MQ_WORDS, mode_write_only, &q_handler_words);
356     open_message_queue(MQ_NUMBER_DIGITS, mode_read_only, &q_handler_number_digits);
357     open_message_queue(MQ_Mutex, mode_read_write, &q_handler_mutex);

```

```

356  /* Task management */
357  while (TRUE) {
358      process_line(&partial_results, q_handler_lines, q_handler_mutex,
                  q_handler_words, q_handler_number_digits);
359      send_partial_results(&partial_results, q_handler_results);
360  }
361  return EXIT_SUCCESS;
362  }
363
364  /***** Message queue management *****/
365
366  void open_message_queue(const char *mq_name, mode_t mode, mqd_t *q_handler) {
367      *q_handler = mq_open(mq_name, mode);
368  }
369
370  /***** Task management *****/
371
372  void process_line(struct MsgResult_t *partial_results, mqd_t q_handler_lines,
                  mqd_t q_handler_words, mqd_t q_handler_number_digits) {
373      char *word, *pattern, word_copy[MAX_LINE_SIZE], token;
374      int n_words = 0, n_digits = 0;
375      struct MsgLine_t msg_line;
376
377      /* Initialize number of digits */
378      partial_results->n_digits = 0;
379
380      /* Wait for a new task */
381      mq_receive(q_handler_lines, (char *)&msg_line, sizeof(struct MsgLine_t), NULL);
382      pattern = msg_line.pattern;
383
384      /* Word processing */
385      word = strtok(msg_line.line, WORD_SEPARATOR);
386      while (word != NULL) {
387          /* Start with 'pattern'? */
388          if (strncmp(word, pattern, strlen(pattern)) == 0) {
389              n_words++;
390
391              /* Extra copy to avoid inconsistencies */
392              strcpy(word_copy, word);
393
394              /* Mutex to guarantee the exclusive use of the COUNTER */
395              mq_receive(q_handler_mutex, &token, sizeof(char), NULL);
396              /* Rendezvous with the counter process */
397              mq_send(q_handler_words, word_copy, sizeof(word_copy), 0);
398              mq_receive(q_handler_number_digits, (char *)&n_digits, sizeof(int), NULL);
399              mq_send(q_handler_mutex, &token, sizeof(char), 0);
400
401              /* Update the number of digits for the processed line */
402              partial_results->n_digits += n_digits;
403
404              printf("[PROCESSOR %d]: '%s' found in '%s' with %d digits\n",
                     getpid(), pattern, word, n_digits);
405          }
406          word = strtok(NULL, WORD_SEPARATOR);
407      }
408
409      /* Dont remove (simulates complexity) */
410      sleep(1);
411
412      /* Update the number of words */
413      partial_results->n_words = n_words;
414  }
415
416  void send_partial_results(struct MsgResult_t *partial_results, mqd_t q_handler_results) {
417      mq_send(q_handler_results, (const char *)partial_results, sizeof(struct MsgResult_t), 0);
418  }

```


counter.c

✂ Include the code of the *counter* process (*Aprox. \approx 42 lines*)